

GWIM Smart Contracts Technical Specification

Overview

This document provides comprehensive technical specifications for the smart contracts required to implement the GWIM token ecosystem on the Solana blockchain. The specification covers four main components:

1. GWIM Token Contract
2. Presale Contract
3. Staking Contract
4. DAO Governance Contract

1. GWIM Token Contract

Contract Type

- Solana Program Library (SPL) Token

Token Parameters

- **Name:** GWIM Token
- **Symbol:** GWIM
- **Total Supply:** 210,000,000 tokens
- **Decimals:** 6
- **Contract Address:** BFF6n9ErsHUyj9MnutmmxxiXSXY1skKX9Pib8bWFgrcU

Token Distribution

- **Presale Allocation:** 52,500,000 tokens (25%)
- **Team Allocation:** TBD
- **Ecosystem Development:** TBD
- **Marketing:** TBD
- **Treasury:** TBD

Key Functions

Initialize Token

```
pub fn initialize_token(  
  program_id: &Pubkey,  
  mint_authority: &Pubkey,  
  freeze_authority: Option<&Pubkey>,  
  decimals: u8,  
) -> ProgramResult
```

Mint Tokens

```
pub fn mint_to(  
  program_id: &Pubkey,  
  mint_pubkey: &Pubkey,  
  account_pubkey: &Pubkey,  
  owner_pubkey: &Pubkey,  
  signer_pubkeys: &[&Pubkey],  
  amount: u64,  
) -> ProgramResult
```

Transfer Tokens

```
pub fn transfer(  
  program_id: &Pubkey,  
  source_pubkey: &Pubkey,  
  destination_pubkey: &Pubkey,  
  authority_pubkey: &Pubkey,  
  signer_pubkeys: &[&Pubkey],  
  amount: u64,  
) -> ProgramResult
```

Security Considerations

- Mint authority should be transferred to a multi-signature wallet after initial setup
- Consider implementing a token timelock for team and advisor allocations
- Implement proper access controls for administrative functions

2. Presale Contract

Contract Type

- Custom Solana Program

State Variables

```
pub struct PresaleState {  
  // Admin authority  
  pub authority: Pubkey,  
  
  // GWIM token mint address  
  pub token_mint: Pubkey,  
  
  // Treasury wallet to receive SOL payments  
  pub treasury_wallet: Pubkey,  
  
  // Presale stages configuration  
  pub stages: [PresaleStage; 4],  
  
  // Current active stage  
  pub current_stage: u8,  
  
  // Total tokens sold  
  pub total_tokens_sold: u64,  
  
  // Initial presale supply  
  pub initial_presale_supply: u64,  
  
  // Remaining presale supply  
  pub remaining_presale_supply: u64,  
  
  // Current token price in USD (6 decimals)  
  pub current_price_usd: u64,  
  
  // SOL price in USD (6 decimals)  
  pub sol_price_usd: u64,  
  
  // Last SOL price update timestamp  
  pub last_price_update: i64,  
  
  // Mapping of wallet addresses to amount purchased  
  pub purchases: BTreeMap<Pubkey, u64>,  
  
  // Is presale active  
  pub is_active: bool,  
}
```

```

pub struct PresaleStage {
    // Stage start date (Unix timestamp)
    pub start_date: i64,

    // Stage end date (Unix timestamp)
    pub end_date: i64,

    // Initial token price for this stage (in USD, 6 decimals)
    pub initial_price: u64,

    // Maximum tokens to sell in this stage
    pub token_cap: u64,

    // Tokens sold in this stage
    pub tokens_sold: u64,

    // Is stage active
    pub is_active: bool,
}

```

Key Functions

Initialize Presale

```

pub fn initialize_presale(
    program_id: &Pubkey,
    authority: &Pubkey,
    token_mint: &Pubkey,
    treasury_wallet: &Pubkey,
    initial_presale_supply: u64,
    initial_price: u64,
    stage_start_dates: [i64; 4],
    stage_end_dates: [i64; 4],
    stage_token_caps: [u64; 4],
) -> ProgramResult

```

Start Presale

```

pub fn start_presale(
    program_id: &Pubkey,
    authority: &Pubkey,
) -> ProgramResult

```

Update SOL Price

```
pub fn update_sol_price(  
  program_id: &Pubkey,  
  authority: &Pubkey,  
  new_sol_price: u64,  
) -> ProgramResult
```

Calculate Token Price

```
pub fn calculate_token_price(  
  program_id: &Pubkey,  
) -> Result<u64, ProgramError>
```

Purchase Tokens

```
pub fn purchase_tokens(  
  program_id: &Pubkey,  
  buyer: &Pubkey,  
  amount: u64,  
  sol_payment: u64,  
) -> ProgramResult
```

Advance Stage

```
pub fn advance_stage(  
  program_id: &Pubkey,  
  authority: &Pubkey,  
) -> ProgramResult
```

End Presale

```
pub fn end_presale(  
  program_id: &Pubkey,  
  authority: &Pubkey,  
) -> ProgramResult
```

Presale Rules Implementation

Dynamic Pricing Logic

```
fn calculate_dynamic_price(
  base_price: u64,
  months_since_start: u64,
  initial_supply: u64,
  remaining_supply: u64,
) -> u64 {
  // Apply 15% monthly increase
  let mut price = base_price;
  for _ in 0..months_since_start {
    price = price.saturating_mul(115).saturating_div(100);
  }

  // Calculate supply decrease percentage
  let supply_decrease = if initial_supply > 0 {
    let sold = initial_supply.saturating_sub(remaining_supply);
    (sold as f64 / initial_supply as f64) * 100.0
  } else {
    0.0
  };

  // Apply 2% price increase for every 1% supply decrease
  let supply_factor = 1.0 + (supply_decrease * 0.02);
  let final_price = (price as f64 * supply_factor) as u64;

  final_price
}
```

Purchase Limit Enforcement

```
fn enforce_purchase_limit(
  state: &PresaleState,
  buyer: &Pubkey,
  amount: u64,
) -> ProgramResult {
  let current_purchase = state.purchases.get(buyer).unwrap_or(&0);
  let total_purchase = current_purchase.saturating_add(amount);

  // During presale, limit to 100 tokens per wallet
  if state.is_active && total_purchase > 100_000_000 { // 100 tokens with 6 decimals
    return Err(ProgramError::InvalidArgument);
  }

  Ok(())
}
```

Security Considerations

- Implement circuit breaker pattern to pause presale in case of emergency
- Use secure price oracle for SOL price with fallback mechanism
- Ensure proper access controls for administrative functions
- Implement comprehensive input validation
- Consider rate limiting to prevent flash loan attacks

3. Staking Contract

Contract Type

- Custom Solana Program

State Variables

```
pub struct StakingState {  
    // Admin authority  
    pub authority: Pubkey,  
  
    // GWIM token mint address  
    pub token_mint: Pubkey,  
  
    // DAO treasury wallet to receive penalties  
    pub dao_treasury: Pubkey,  
  
    // Total tokens staked  
    pub total_staked: u64,  
  
    // Staking pools  
    pub pools: [StakingPool; 4],  
  
    // Mapping of staker addresses to their stakes  
    pub stakes: BTreeMap<Pubkey, Vec<Stake>>,  
}  
  
pub struct StakingPool {  
    // Duration in months  
    pub duration: u8,  
  
    // APY in basis points (e.g., 1000 = 10%)  
    pub apy: u16,  
  
    // Total tokens staked in this pool  
    pub total_staked: u64,  
}
```

```

pub struct Stake {
    // Staker address
    pub staker: Pubkey,

    // Amount staked
    pub amount: u64,

    // Pool index
    pub pool_index: u8,

    // Start timestamp
    pub start_time: i64,

    // End timestamp
    pub end_time: i64,

    // Accumulated rewards
    pub rewards: u64,

    // Is active
    pub is_active: bool,
}

```

Key Functions

Initialize Staking

```

pub fn initialize_staking(
    program_id: &Pubkey,
    authority: &Pubkey,
    token_mint: &Pubkey,
    dao_treasury: &Pubkey,
    pool_durations: [u8; 4],
    pool_apys: [u16; 4],
) -> ProgramResult

```

Stake Tokens

```

pub fn stake_tokens(
    program_id: &Pubkey,
    staker: &Pubkey,
    amount: u64,
    pool_index: u8,
) -> ProgramResult

```

Calculate Rewards

```
pub fn calculate_rewards(  
  program_id: &Pubkey,  
  staker: &Pubkey,  
  stake_id: u64,  
) -> Result<u64, ProgramError>
```

Claim Rewards

```
pub fn claim_rewards(  
  program_id: &Pubkey,  
  staker: &Pubkey,  
  stake_id: u64,  
) -> ProgramResult
```

Unstake Tokens

```
pub fn unstake_tokens(  
  program_id: &Pubkey,  
  staker: &Pubkey,  
  stake_id: u64,  
) -> ProgramResult
```

Staking Rules Implementation

APY Calculation

```
fn calculate_apy_rewards(  
  amount: u64,  
  apy: u16,  
  start_time: i64,  
  current_time: i64,  
) -> u64 {  
  // Convert APY from basis points to decimal  
  let apy_decimal = apy as f64 / 10000.0;  
  
  // Calculate time elapsed in years  
  let seconds_in_year = 31536000.0; // 365 days  
  let time_elapsed = (current_time - start_time) as f64 / seconds_in_year;  
  
  // Calculate rewards using compound interest formula  
  let rewards = (amount as f64 * ((1.0 + apy_decimal).powf(time_elapsed) - 1.0)) as  
  u64;
```

```
    rewards
}
```

Early Unstaking Penalty

```
fn apply_early_unstaking_penalty(
  state: &mut StakingState,
  stake: &Stake,
  current_time: i64,
) -> (u64, u64) {
  // Check if unstaking is early
  let is_early = current_time < stake.end_time;

  // Calculate amount to return and penalty
  let total_amount = stake.amount.saturating_add(stake.rewards);

  if is_early {
    // Apply 15% penalty
    let penalty_amount = stake.amount.saturating_mul(15).saturating_div(100);
    let return_amount = total_amount.saturating_sub(penalty_amount);

    // Transfer penalty to DAO treasury
    // (implementation details omitted)

    (return_amount, penalty_amount)
  } else {
    // No penalty for regular unstaking
    (total_amount, 0)
  }
}
```

Security Considerations

- Implement reentrancy protection
- Ensure proper validation of staking periods and APY rates
- Use safe math operations to prevent overflow/underflow
- Implement comprehensive testing for reward calculations
- Consider implementing emergency unstake function with governance approval

4. DAO Governance Contract

Contract Type

- Custom Solana Program

State Variables

```
pub struct DAOState {  
    // Admin authority (multi-sig)  
    pub authority: Pubkey,  
  
    // GWIM token mint address  
    pub token_mint: Pubkey,  
  
    // DAO treasury wallet  
    pub treasury: Pubkey,  
  
    // Staking contract address  
    pub staking_contract: Pubkey,  
  
    // Minimum tokens required to create proposal  
    pub proposal_threshold: u64,  
  
    // Minimum percentage of votes to pass proposal  
    pub quorum_percentage: u8,  
  
    // Proposals  
    pub proposals: BTreeMap<u64, Proposal>,  
  
    // Next proposal ID  
    pub next_proposal_id: u64,  
}
```

```
pub struct Proposal {  
    // Proposal ID  
    pub id: u64,  
  
    // Proposer address  
    pub proposer: Pubkey,  
  
    // Proposal title  
    pub title: String,  
  
    // Proposal description  
    pub description: String,  
  
    // Proposal actions  
    pub actions: Vec<ProposalAction>,  
  
    // Votes for  
    pub votes_for: u64,  
  
    // Votes against  
    pub votes_against: u64,  
  
    // Start timestamp
```

```

pub start_time: i64,

// End timestamp
pub end_time: i64,

// Is executed
pub is_executed: bool,

// Is canceled
pub is_canceled: bool,

// Voters
pub voters: BTreeMap<Pubkey, VoteInfo>,
}

pub struct ProposalAction {
    // Target program
    pub target: Pubkey,

    // Function to call
    pub function_id: u8,

    // Data to pass
    pub data: Vec<u8>,
}

pub struct VoteInfo {
    // Voter address
    pub voter: Pubkey,

    // Vote weight
    pub weight: u64,

    // Vote type (0 = against, 1 = for)
    pub vote_type: u8,
}

```

Key Functions

Initialize DAO

```

pub fn initialize_dao(
    program_id: &Pubkey,
    authority: &Pubkey,
    token_mint: &Pubkey,
    treasury: &Pubkey,
    staking_contract: &Pubkey,
    proposal_threshold: u64,

```

```
    quorum_percentage: u8,  
  ) -> ProgramResult
```

Create Proposal

```
pub fn create_proposal(  
  program_id: &Pubkey,  
  proposer: &Pubkey,  
  title: String,  
  description: String,  
  actions: Vec<ProposalAction>,  
  duration: u64,  
) -> ProgramResult
```

Cast Vote

```
pub fn cast_vote(  
  program_id: &Pubkey,  
  voter: &Pubkey,  
  proposal_id: u64,  
  vote_type: u8,  
) -> ProgramResult
```

Calculate Voting Power

```
pub fn calculate_voting_power(  
  program_id: &Pubkey,  
  voter: &Pubkey,  
) -> Result<u64, ProgramError>
```

Execute Proposal

```
pub fn execute_proposal(  
  program_id: &Pubkey,  
  authority: &Pubkey,  
  proposal_id: u64,  
) -> ProgramResult
```

Cancel Proposal

```
pub fn cancel_proposal(  
  program_id: &Pubkey,  
  authority: &Pubkey,
```

```
proposal_id: u64,  
) -> ProgramResult
```

DAO Rules Implementation

Voting Power Calculation

```
fn calculate_voting_power(  
    staking_contract: &Pubkey,  
    voter: &Pubkey,  
) -> Result<u64, ProgramError> {  
    // Query staking contract to get staked amount  
    // (implementation details omitted)  
  
    // Voting power is equal to staked amount  
    Ok(staked_amount)  
}
```

Proposal Execution Logic

```
fn execute_proposal_actions(  
    proposal: &Proposal,  
) -> ProgramResult {  
    // Check if proposal passed  
    let total_votes = proposal.votes_for.saturating_add(proposal.votes_against);  
    let vote_percentage = if total_votes > 0 {  
        (proposal.votes_for as f64 / total_votes as f64) * 100.0  
    } else {  
        0.0  
    };  
      
    if vote_percentage < quorum_percentage as f64 {  
        return Err(ProgramError::InvalidArgument);  
    }  
  
    // Execute each action  
    for action in &proposal.actions {  
        // Call target program with function_id and data  
        // (implementation details omitted)  
    }  
  
    Ok()  
}
```

Security Considerations

- Implement time-lock for proposal execution
- Use multi-signature for critical DAO operations
- Ensure proper validation of proposal actions
- Implement comprehensive testing for voting mechanisms
- Consider implementing emergency pause functionality

Implementation Guidelines

Development Framework

- Recommended: Anchor Framework for Solana
- Alternative: Native Solana Program Library (SPL)

Development Environment

- Solana CLI tools
- Rust compiler
- Anchor CLI (if using Anchor)
- Solana Program Library (SPL)

Testing Strategy

1. Unit tests for each contract function
2. Integration tests for contract interactions
3. Simulation tests for economic scenarios
4. Security audits before mainnet deployment

Deployment Process

1. Deploy contracts to Solana devnet
2. Verify functionality and security
3. Conduct thorough testing
4. Deploy to Solana mainnet
5. Initialize contracts with correct parameters
6. Transfer authorities to multi-sig wallets

Frontend Integration

- Use @solana/web3.js for blockchain interactions
- Use @solana/spl-token for token operations

- Implement wallet adapters for Phantom, Solflare, etc.
- Replace mock implementations in the provided UI components with actual contract calls

Conclusion

This technical specification provides a comprehensive blueprint for implementing the GWIM token ecosystem on the Solana blockchain. The contracts are designed to work together to create a complete tokenomics system with presale, staking, and governance functionality.

Implementation should be carried out by experienced Solana developers with a strong understanding of blockchain security principles. All contracts should undergo thorough testing and security audits before handling real funds on mainnet.